



THE UNIVERSITY OF WINNIPEG

APPLIED COMPUTER SCIENCE

Course Number: ACS-4901-001
Course Name: Senior Systems Development Project
Course Webpage: <https://nexus.uwinnipeg.ca/d2l/home/>

Instructors Information :

Victor Balogun (Project Coordinator)	James Deng	Simon Liao
3D18 (Office)	3D17 (office)	3D31 (office)
Email: vi.balogun@uwinnipeg.ca	Email: j.deng@uwinnipeg.ca	Email: s.liao@uwinnipeg.ca

Class meeting time: Orientation Class will be held on Wednesday Sep. 6 (**1:00pm – 2:15pm**) in 3D03. Weekly team meeting will hold between **1:00pm – 2:15pm** as follows:

- Team 1:** Room 3D03 on Monday
- Team 2:** Room 3D03 on Wednesday
- Team 3:** Room 3D13 on Monday
- Team 4:** Room 3D13 on Wednesday

Important Dates

- | | |
|---|-------------------------------------|
| 1. First Class: | Wednesday, September 6, 2023 |
| 2. Reading Week (no classes): | October 8-14, 2023 |
| 3. Christmas Break | December 23, 2023 – January 4, 2024 |
| 4. Final Withdrawal Date w/o academic penalty*: | Friday, February 16, 2024 |
| 5. Winter Reading Week (no classes) | February 18-24, 2024 |
| 6. University closures: | |
| Truth and Reconciliation Day | September 30, 2023 |
| Thanksgiving | Monday, October 9, 2023 |
| Remembrance Day | November 11, 2023 |
| Louis Riel Day | Monday, February 19, 2024 |
| Good Friday | Friday, March 29, 2024 |

*A minimum of 20% of the work on which the final grade is based will be evaluated and available to the student before the voluntary withdrawal date.

Deadlines¹

Students should note that the plan for this year is to have some projects executed using the Waterfall methodology, while some projects will be executed using the Agile methodology. The students should further note that whichever methodology is used as suggested by the course coordinator, the following departmental deadlines and milestones will need to be met:

Agile Activities/Milestones	Deadlines	Waterfall Activities/Milestones	Deadlines
• Initial Meeting with the Project Sponsor	Week of September 18, 2023	• Initial Meeting with the Project Sponsor	Week of September 18, 2023
SPRINT 0 – Preambles: • Define the project. • Identify Stakeholders • Obtain requirements from stakeholders. • Create Product backlog. • Plan the sprints	September 30, 2023	• Project Proposal	Week of September 25, 2023
• Project Plan SPRINT 1	Week of October 3, 2023 October 31, 2023	• Project Plan	Week of October 3, 2023
• Systems Study Review (Milestone 1) SPRINT 2	Week of November 13, 2023 November 30, 2023	• Systems Study Review (Milestone 1)	Week of November 13, 2023
SPRINT 3	December 22, 2023		
• Detailed Design Review (Milestone 2) SPRINT 4	Week of January 8, 2024 January 31, 2024	• Detailed Design Review (Milestone 2)	Week of January 8, 2024
SPRINT 5	February 28, 2024	• Development Review • Delivery of the system to your user for testing	Week of February 6 Week of February 12
SPRINT 6: • Complete System testing & Deployment • Sign-off from user	March 20, 2024	• Final turnover to user. • Sign-off from user	Week of March 11
• Project Completion Seminar and System Demo. (Milestone 3)	Friday, March 22,	• Project Completion Seminar and System Demo (Milestone 3)	Friday, March 22,
• Sign-off on Course Completion Checklist.	Week of April 1, 2024	• Sign-off on Course Completion Checklist. • Sign-off on completed repository	Week of April 1, 2024 Monday, April 8

¹ Please refer to the *Senior Systems Development Course Standards Handbook and Project Handbook*, Applied Computer Science Department, University of Winnipeg, 2023 for more details.

Course Objectives / Learning Outcomes

This course applies the principles and techniques of software project management covered in ACS-3901(3) to a significant systems development project undertaken by students in teams. A project proposal, project plan, regular status reports, and a completion report are required. All work must conform to proper analysis, design, programming, and documentation standards. Each team holds status reviews at appropriate life-cycle milestones. A final presentation and a formal demonstration of the system are required at the end of the project.

Evaluation Criteria

Deliverable Type	Total Score	Criteria	Score for Criteria	Team Component	Individual Component
SSR	30%	Project Participation	10%	3%	7%
		Documentation/Deliverables	10%	7%	3%
		SSR Presentation	10%	3%	7%
DDR	30%	Project Participation	10%	3%	7%
		Documentation/Deliverables	10%	7%	3%
		DDR Presentation	10%	3%	7%
PCR	30%	Project Participation	10%	3%	7%
		Documentation/Deliverables	10%	8%	2%
		Final Presentation	10%	3%	7%
PE (Overall)	10%	Peer Evaluation	10%	-	10%
Total			100%	40%	60%

Detail Description of Assessment Criteria

Project Component	Detail Description	Score
Project Participation	<p>Project Management (Group):</p> <ul style="list-style-type: none"> All team members' collective contribution to ensuring that the project can be managed efficiently and effectively. This includes meeting deadlines and equitable distribution of workload. <p>Individual Contribution</p> <ul style="list-style-type: none"> Quality of your own deliverables Commitment to the project Quality, thoroughness, and honesty of peer evaluations Ability to communicate with end-users, instructors, team members and technical support personnel. <p>Individual Time Management</p> <ul style="list-style-type: none"> Ability to meet your own task deadlines. <p>Participation</p> <ul style="list-style-type: none"> Preparedness for and participation in, and quality of contribution to team meetings 	30%
Project Documentation/Deliverables	<p>Documentations:</p> <ul style="list-style-type: none"> All systems documentation and project documentation such as Proposal, Project Plans, Architectural Plans, SSR, DDR, Project Completion Report, Technical and User Manuals, Correspondence, Project Repository, Program source code. 	30%

	System Quality / Functionality: <ul style="list-style-type: none"> • Overall design • Match with user requirements • Technical reliability • System features (e.g. input forms, screens and reports, system performance) • Flexibility for future improvements 	
Presentation	Presentation Content/Skills <ul style="list-style-type: none"> • Systems Study Review • Project Completion Seminar • Development Review/Testing • Systems Demonstration 	30%
Peer Evaluation	<ul style="list-style-type: none"> • Peer evaluations will be required by each student at the end of the course 	10%

NOTE: Students may be required to upload deliverables (ex: Project Proposal, Plan, SSR Document and so on) to cloud systems such as Dropbox, Nextcloud or other as determined by individual IS Directors.

Email Communication

Emails from accounts at uwinnipeg.ca are usually not filtered by the UofW email filter. Thereby it is recommended electronic communication used for the course utilize a UofW email account to minimize the risk of filtering.

The email sent to the instructor **must include your full name, your student#, and the COURSE# (like ACS-4901) in the subject line** of your email. If your email address already includes your name (like in UW's webmail) then you can skip typing your name there. A respectful manner is also expected in email communications.

Final Letter Grade Assignment

Historically, numerical percentages have been converted to letter grades using the following scale. However, instructors can deviate from these values based on pedagogical nuances of a particular class, and final grades are subject to approval by the Department Review Committee.

A+	90 – 100%	B+	75 – 79%	C	60 – 64%
A	85 – 89 %	B	70 – 74%	D	50 – 59%
A-	80 – 84%	C+	65 – 69%	F	below 50%

Required Textbook / Reading List

- Past Project Repositories
- *Senior Systems Development Course Standards and Project Handbook*, Applied Computer Science Department, University of Winnipeg, 2023.

Prerequisite Information

- **Prerequisites:** A grade of at least C in ACS-2814/3 (or the former ACS-2914/3), ACS-3901/3, ACS-3902/3, and ACS-3913/3, and a minimum average GPA of 2.0 in all ACS.xxxx courses previously taken.

Restrictions: Students cannot hold credit in this course and the former 92/91.3920/6

Student Wellness

The University of Winnipeg affirms the importance of student mental health and our commitment to providing accessible, culturally appropriate, and effective services for students. Students who are seeking mental health supports are encouraged to reach out to the Wellness Centre at studentwellness@uwinnipeg.ca or 204.988.7611. For community-based mental health resources and supports, students are encouraged to dial 2-1-1. This program of United Way is available 24/7 in 150 languages.

Regulations, Policies, and Academic Integrity

Academic dishonesty is a very serious offense and will be dealt in accordance with the University's policies.

Avoiding Academic Misconduct: Students are encouraged to familiarize themselves with the Academic Regulations and Policies found in the University Academic Calendar at:

<https://uwinnipeg.ca/academics/calendar/docs/regulationsandpolicies.pdf>

Particular attention should be given to subsections 8 (Student Discipline), 9 (Senate Appeals) and 10 (Grade Appeals). Please note, in particular, the subsection of Student Discipline pertaining to plagiarism and other forms of cheating.

Detailed information can be found at the following:

- Academic Misconduct Policy and Procedures: <https://www.uwinnipeg.ca/institutional-analysis/docs/policies/academic-misconduct-policy.pdf> and <https://www.uwinnipeg.ca/institutional-analysis/docs/policies/academic-misconduct-procedures.pdf>
- UW Library video tutorial "Avoiding Plagiarism" <https://www.youtube.com/watch?v=UvFdxRU9a8g>

Uploading essays and other assignments to essay vendor or trader sites (filesharing sites that are known providers of essays for use by others who submit them to instructors as their own work) involves "aiding and abetting" plagiarism. Students who do this can be charged with Academic Misconduct.

Academic Integrity and AI Text-generating Tools: Students must follow principles of academic integrity (e.g., honesty, respect, fairness, and responsibility) in their use of material obtained through AI text-generating tools (e.g., ChatGPT, Bing, Notion AI). If an instructor prohibits the use of AI tools in a course, students may face an allegation of academic misconduct if using them to do assignments. If AI tools are permitted, students must cite them. According to the MLA (<https://style.mla.org/citing-generative-ai/>), writers should

- cite a generative AI tool whenever you paraphrase, quote, or incorporate into your own work any content (whether text, image, data, or other) that was created by it
- acknowledge all functional uses of the tool (like editing your prose or translating words) in a note, your text, or another suitable location
- take care to vet the secondary sources it cites

If students are not sure whether or not they can use AI tools, they should ask their professors.

Non-academic misconduct. Students are expected to conduct themselves in a respectful manner on campus and in the learning environment irrespective of platform being used. Behaviour, communication, or acts that are inconsistent with a number of UW policies could be considered “non-academic” misconduct. More detailed information can be found here:

- Respectful Working and Learning Environment Policy
<https://www.uwinnipeg.ca/respect/respect-policy.html>,
- Acceptable Use of Information Technology Policy
<https://www.uwinnipeg.ca/institutional-analysis/docs/policies/acceptable-use-of-information-technology-policy.pdf>
- Non-Academic Misconduct Policy and Procedures: <https://www.uwinnipeg.ca/institutional-analysis/docs/student-non-academic-misconduct-policy.pdf> and <https://www.uwinnipeg.ca/institutional-analysis/docs/student-non-academic-misconduct-procedures.pdf>.

Copyright and Intellectual Property: Course materials are the property of the instructor who developed them. Examples of such materials are course outlines, assignment descriptions, lecture notes, test questions, and presentation slides—irrespective of format. Students who upload these materials to filesharing sites, or in any other way share these materials with others outside the class without prior permission of the instructor/presenter, are in violation of copyright law and University policy. Students must also seek prior permission of the instructor/presenter before, for example, photographing, recording, or taking screenshots of slides, presentations, lectures, and notes on the board. Students found to be in violation of an instructor’s intellectual property rights could face serious consequences pursuant to the Academic Misconduct or Non-Academic Misconduct Policy; such consequences could possibly involve legal sanction under the Copyright Policy:

<https://copyright.uwinnipeg.ca/basics/copyright-policy.html>

Privacy

Students have rights in relation of the collecting of personal data the University of Winnipeg

- Student Privacy: <https://www.uwinnipeg.ca/privacy/admissions-privacy-notice.html>
- Zoom Privacy: <https://www.uwinnipeg.ca/privacy/zoom-privacy-notice.html>

Class Cancellation, Correspondence with Students and Withdrawing from Course

When it is necessary to cancel a class due to exceptional circumstances, the course instructor will make every effort to inform students via uwinnipeg email and Nexus.

Students are reminded that they have a responsibility to regularly check their uwinnipeg e-mail addresses to ensure timely receipt of correspondence from the University and/or the course instructor.

Please let course instructor know if you plan on withdrawing from the course. Note that withdrawing before the VW date does not necessarily result in a fee refund.

Note: A permitted or necessary change in mode of delivery may require adjustments to important aspects of course outlines, like class schedule and the number, nature, and weighting of assignments and/or exams.

Table 1: Proposed Sprints (Iterations) and ACS Deadlines (Milestones) for 2023/24 Academic Year Projects

Core Processes (Agile)	Iterations (Sprints)							
	Project Preambles (Sept 2023)	1 (Oct 2023)	2 (Nov 2023)	3 (Dec 2023)	4 (Jan 2024)	5 (Feb 2024)	6 (Mar 2024)	
Sprint Planning	<ul style="list-style-type: none"> Define the project. Identify Stakeholders Obtain requirements from stakeholders Create Product backlog Plan the sprints 	<ul style="list-style-type: none"> Sprint Backlog - Team selects requirements items it commits to deliver by the end of sprint. Do Task Breakdown Maintain Sprint burndown chart 						
Design								
Development & Testing								
Release (Deployment)								
Sprint Review								
Retrospective Meetings		Final Product? No – Next						Complete System testing & Deploy solution
ACS Milestones (Waterfall)	<ul style="list-style-type: none"> Submission of proposed team member roles - Week of September 11 Initial Meeting with the Project Sponsor - Week of September 18 Project Proposal – Week of September 25 	<ul style="list-style-type: none"> Project Plan - Week of October 3 	<ul style="list-style-type: none"> Systems Study Review - Week of Nov 13 		<ul style="list-style-type: none"> Detailed Design Review - Week of January 8 	<ul style="list-style-type: none"> Development Review - Week of February 6 	<ul style="list-style-type: none"> Delivery of the system to your user for testing - Week of February 12 Final turnover to user; sign-off from user - Week of March 11 Project Completion Seminar and System Demo - Friday, March 22, 2024 Sign-off on Course Completion Checklist - Week of April 1 Sign-off on completed repository – April 8 	