

Quicksort

- Quick sort
- Correctness of partition
 - loop invariant
- Performance analysis
 - Recurrence relations

Performance

- ◆ A triumph of analysis by C.A.R. Hoare
- ◆ Worst-case execution time – $\Theta(n^2)$.
- ◆ Average-case execution time – $\Theta(n \lg n)$.
 - » How do the above compare with the complexities of other sorting algorithms?
- ◆ Empirical and analytical studies show that quicksort can be *expected* to be *twice as fast as its competitors*.

Design

- ◆ Follows the **divide-and-conquer** paradigm.
- ◆ **Divide: Partition** (separate) the array $A[p .. r]$ into two (possibly empty) subarrays $A[p .. q-1]$ and $A[q+1 .. r]$.
 - » Each element in $A[p .. q-1] \leq A[q]$.
 - » $A[q] <$ each element in $A[q+1 .. r]$.
 - » Index q is often referred to as a pivot.
- ◆ **Conquer:** Sort the two subarrays by recursive calls to quicksort.
- ◆ **Combine:** The subarrays are sorted in place – no work is needed to combine them.
- ◆ How do the divide and combine steps of quicksort compare with those of merge sort?

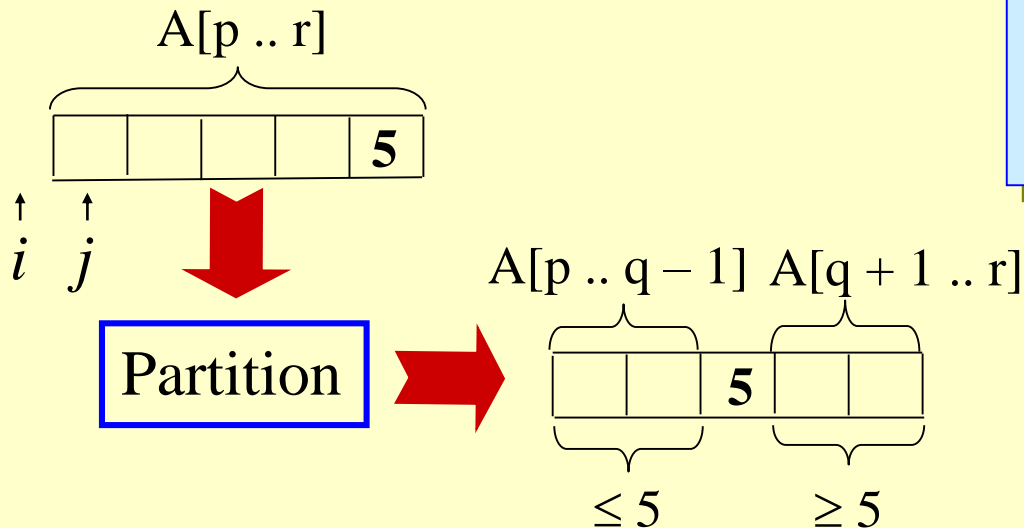
Pseudocode

Quicksort(A, p, r)

```
if  $p < r$  then  
     $q := \text{Partition}(A, p, r);$   
    Quicksort(A, p,  $q - 1$ );  
    Quicksort(A,  $q + 1$ , r)  
fi
```

Partition(A, p, r)

```
 $x, i := A[r], p - 1;$   
for  $j := p$  to  $r - 1$  do  
    if  $A[j] \leq x$  then  
         $i := i + 1;$   
         $A[i] \leftrightarrow A[j]$   
    fi  
od;  
 $A[i + 1] \leftrightarrow A[r];$   
return  $i + 1$ 
```



Example

initially:

	p									r
	2	5	8	3	9	4	1	7	10	6
i	j									

note: pivot (x) = 6

next iteration:

2	5	8	3	9	4	1	7	10	6
i	j								

next iteration:

2	5	8	3	9	4	1	7	10	6
i	j								

next iteration:

2	5	8	3	9	4	1	7	10	6
i		j							

next iteration:

2	5	3	8	9	4	1	7	10	6
	i		j						

Partition(A, p, r)

```
x, i := A[r], p - 1;
for j := p to r - 1 do
    if A[j] ≤ x then
        i := i + 1;
        A[i] ↔ A[j]
    fi
od;
A[i + 1] ↔ A[r];
return i + 1
```

Example (Continued)

next iteration: 2 5 3 8 9 4 1 7 10 6
 i j

next iteration: 2 5 3 8 9 4 1 7 10 6
 i j

next iteration: 2 5 3 4 9 8 1 7 10 6
 i j

next iteration: 2 5 3 4 1 8 9 7 10 6
 i j

next iteration: 2 5 3 4 1 8 9 7 10 6
 i j

next iteration: 2 5 3 4 1 8 9 7 10 6
 i j

after final swap: 2 5 3 4 1 6 9 7 10 8
 i j

Partition(A, p, r)

```
x, i := A[r], p - 1;  
for j := p to r - 1 do  
    if A[j] ≤ x then  
        i := i + 1;  
        A[i] ↔ A[j]  
    fi  
od;  
A[i + 1] ↔ A[r];  
return i + 1
```

Partitioning

- ◆ Select the **last element** $A[r]$ in the subarray $A[p .. r]$ as the *pivot* – the element around which to partition.
- ◆ As the procedure executes, the array is partitioned into four (possibly empty) regions.
 1. $A[p .. i]$ — All entries in this region are \leq *pivot*.
 2. $A[i+1 .. j-1]$ — All entries in this region are $>$ *pivot*.
 3. $A[j .. r-1]$ — Not known how they compare to *pivot*.
 4. $A[r] = \textit{pivot}$.
- ◆ The above hold before each iteration of the *for* loop, and **constitute** a *loop invariant*. (4 is not part of the LI - loop invariant.)



Correctness of Partition

◆ Use loop invariant.

◆ **Initialization:**

» Before first iteration

- $A[p..i]$ and $A[i+1..j-1]$ are empty – Conds. 1 and 2 are satisfied (trivially).
- r is the index of the *pivot* – Cond. 4 is satisfied.
- Cond. 3 trivially holds.

◆ **Maintenance:**

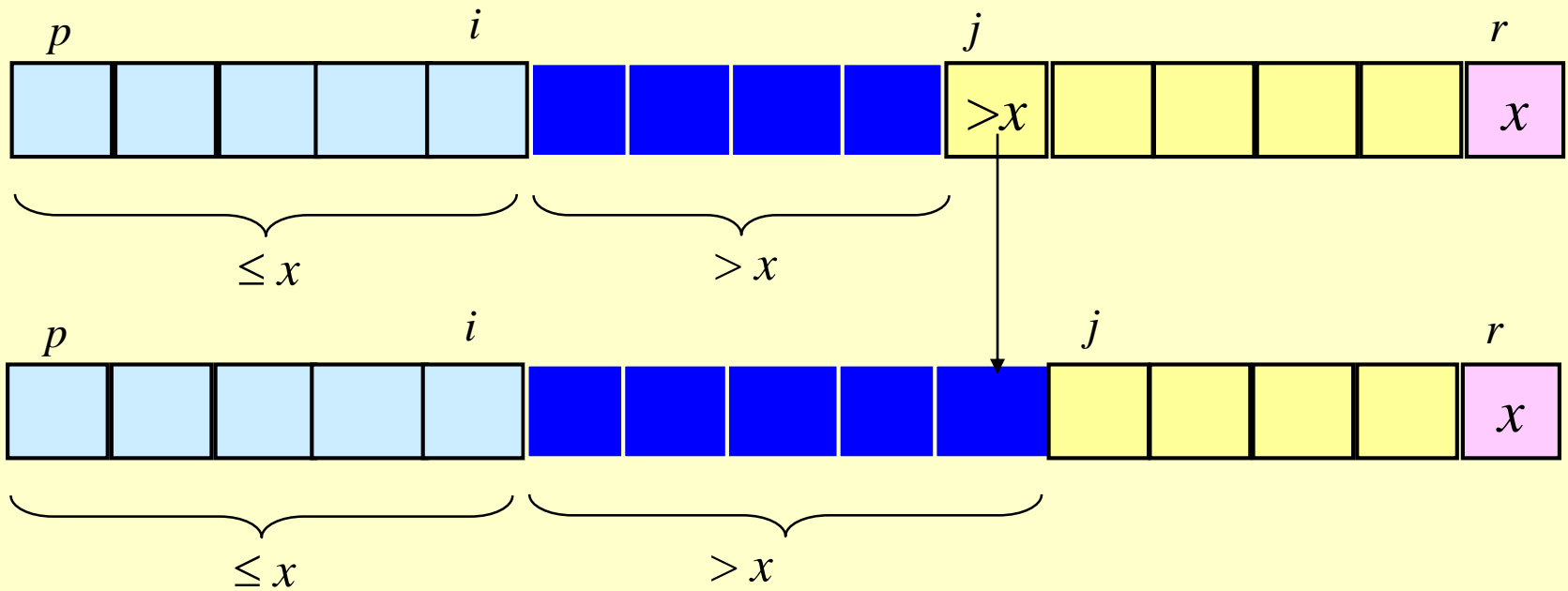
» **Case 1:** $A[j] > x$

- Increment j only.
- LI is maintained.

```
Partition(A, p, r)
  x, i := A[r], p - 1;
  for j := p to r - 1 do
    if A[j] ≤ x then
      i := i + 1;
      A[i] ↔ A[j]
    fi
  od;
  A[i + 1] ↔ A[r];
  return i + 1
```


Correctness of Partition

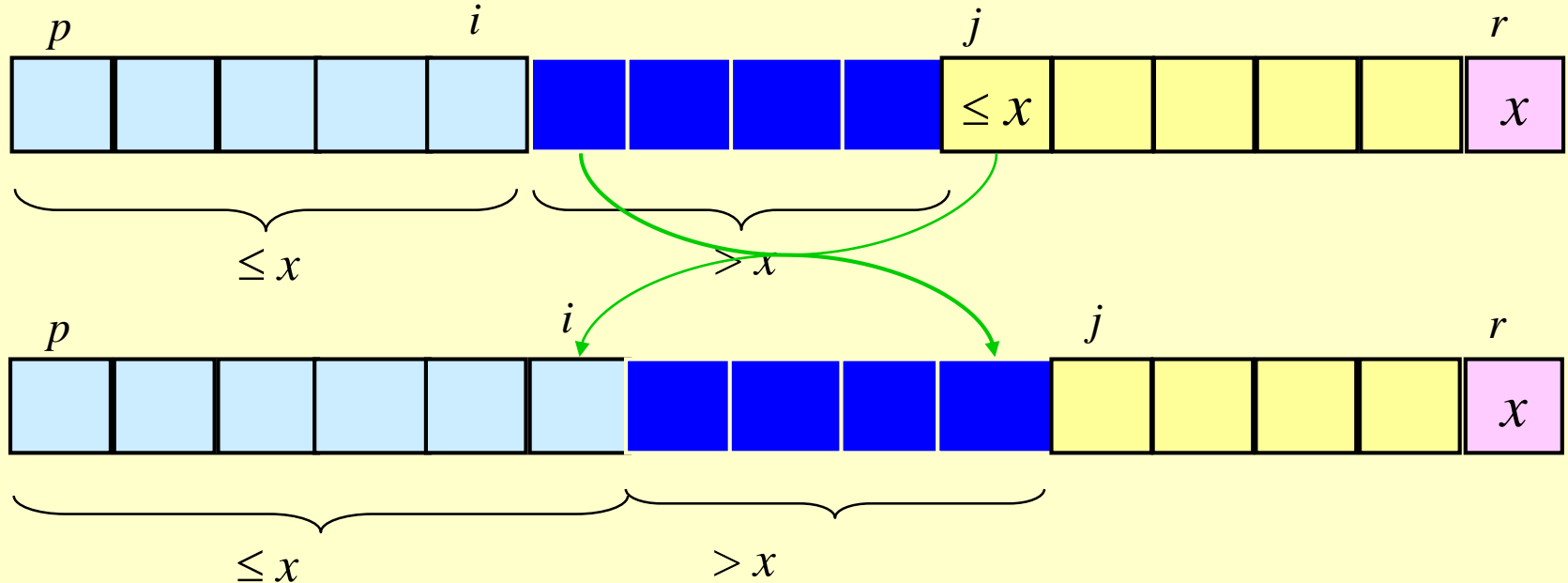
Case 1: $A[j] > x$



Correctness of Partition

♦ Case 2: $A[j] \leq x$

- » Increment i
- » Swap $A[i]$ and $A[j]$
 - Condition 1 is maintained.
- » Increment j
 - Condition 2 is maintained.
- » $A[r]$ is unaltered.
 - Condition 3 is maintained.



Correctness of Partition

♦ Termination:

» When the loop terminates, $j = r$, so all elements in A are partitioned into one of the three cases:

- $A[p .. i] \leq \textit{pivot}$
- $A[i + 1 .. r - 1] > \textit{pivot}$
- $A[r] = \textit{pivot}$

♦ The last two lines swap $A[i + 1]$ and $A[r]$.

» *Pivot* moves from the end of the array to **between** the two subarrays.

» Thus, procedure *partition* correctly performs the divide step.

Complexity of Partition

- ◆ $\text{PartitionTime}(n)$ is given by the number of iterations in the *for* loop.
- ◆ $\Theta(n) : n = r - p + 1$.

```
Partition(A, p, r)
  x, i := A[r], p - 1;
  for j := p to r - 1 do
    if A[j] ≤ x then
      i := i + 1;
      A[i] ↔ A[j]
    fi
  od;
  A[i + 1] ↔ A[r];
  return i + 1
```

Algorithm Performance

Running time of quicksort depends on whether the partitioning is balanced or not.

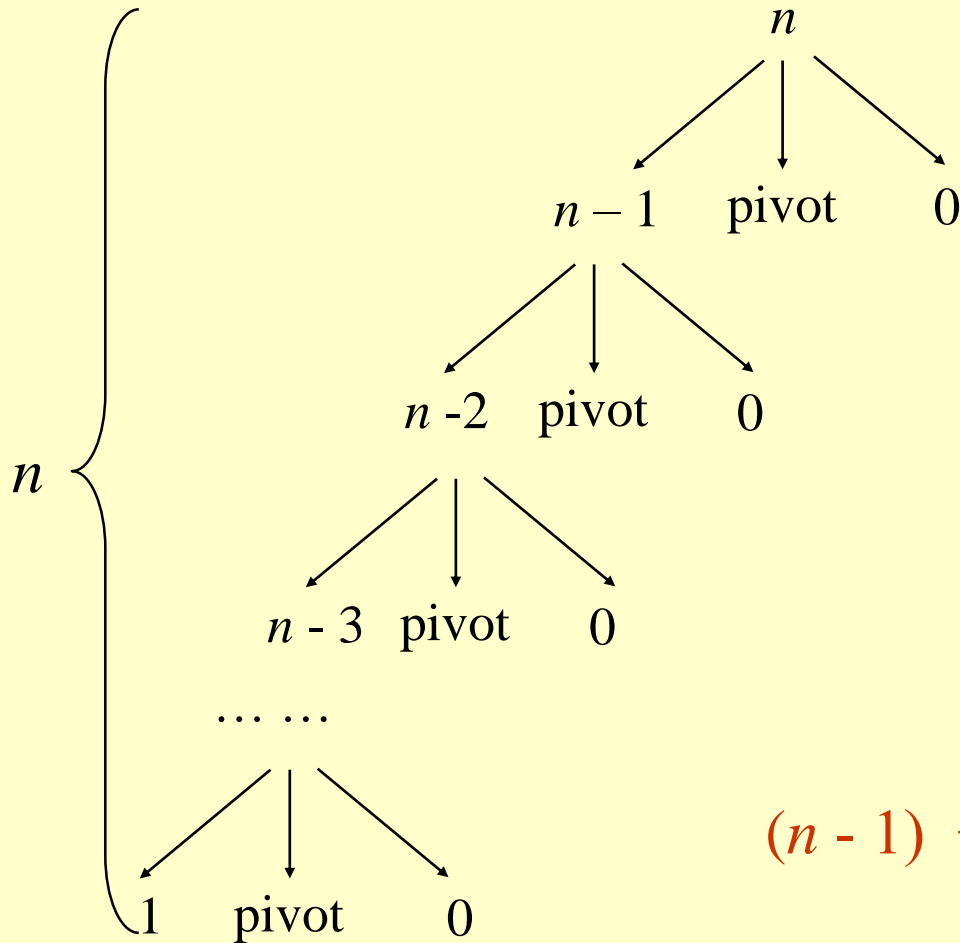
◆ Worst-Case Partitioning (Unbalanced Partitions):

- » Occurs when every call to partition results in the most unbalanced partition.
- » Partition is most unbalanced when
 - Subproblem 1 is of size $n - 1$, and subproblem 2 is of size 0 or vice versa.
 - $pivot \geq$ every element in $A[p .. r - 1]$ or $pivot <$ every element in $A[p .. r - 1]$.
- » Every call to partition is most unbalanced when
 - Array $A[1 .. n]$ is sorted or reverse sorted!

1, 2, 3, 4, 5, 6, 7, 8, 9, 10
↑ ↑
 i j

Worst-case Partition Analysis

Recursion tree for
worst-case partition



Running time for worst-case
partition at each recursive level:

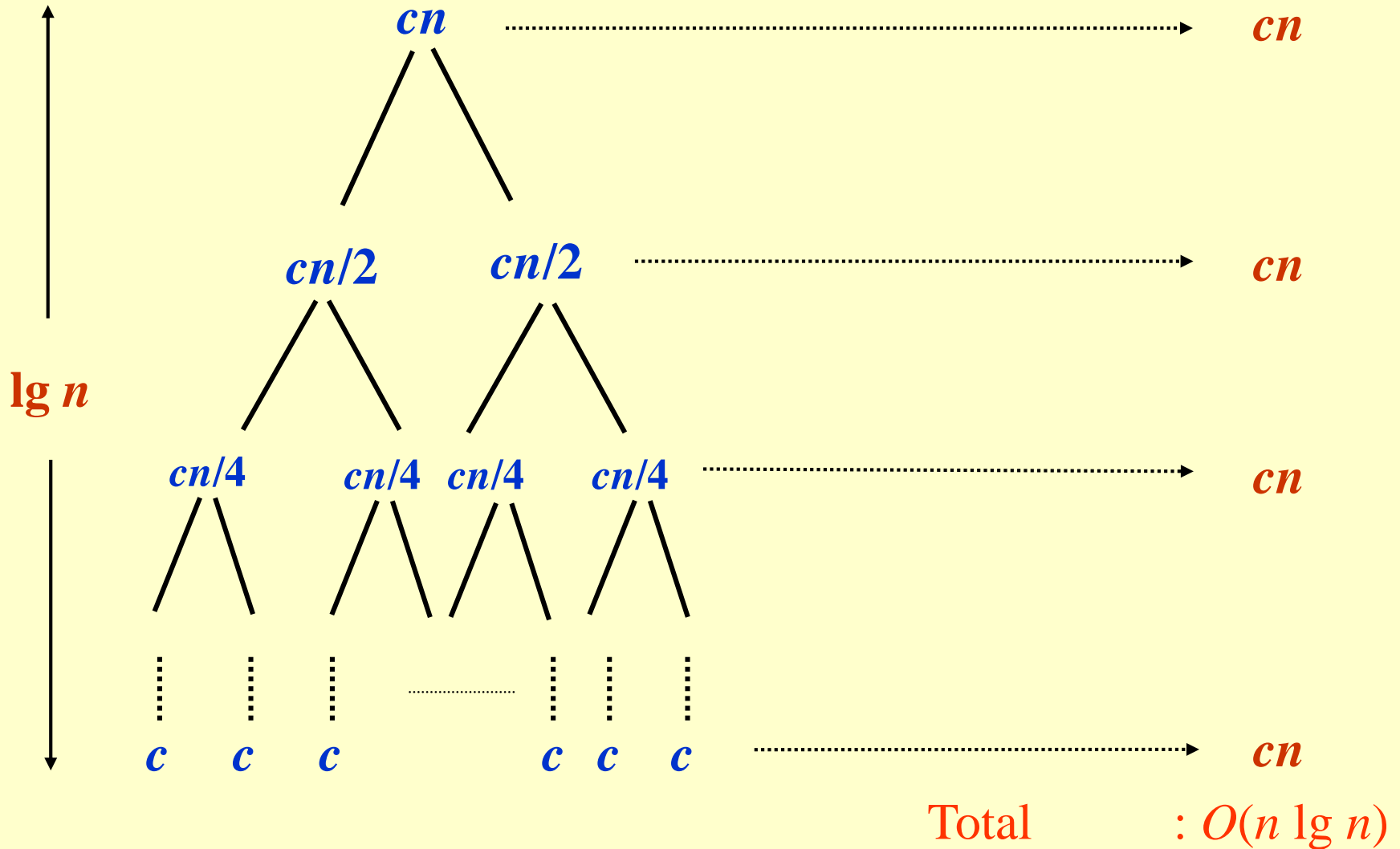
$$\begin{aligned} T(n) &= T(n-1) + T(0) \\ &\quad + \text{PartitionTime}(n) \\ &= T(n-1) + \Theta(n) \\ &= \sum_{k=1 \text{ to } n} \Theta(k) \\ &= \Theta(\sum_{k=1 \text{ to } n} k) \\ &= \Theta(n^2) \end{aligned}$$

$$(n-1) + \dots + 1 = n(n-1)/2 = O(n^2)$$

Best-case Partitioning

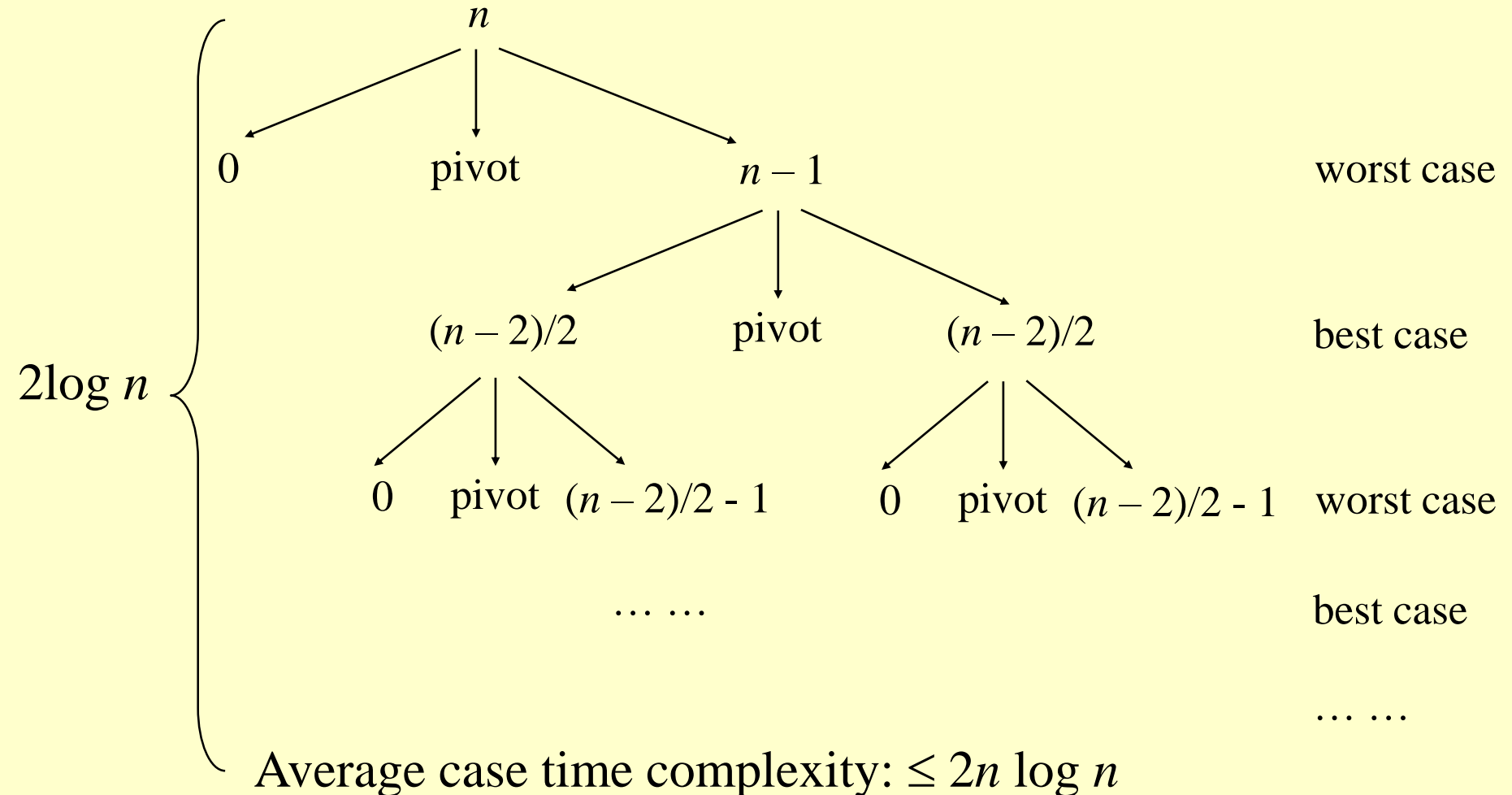
- ◆ Size of each subproblem $\leq n/2$.
 - » One of the subproblems is of size $\lfloor n/2 \rfloor$
 - » The other is of size $\lceil n/2 \rceil - 1$.
- ◆ Recurrence for running time
 - » $T(n) \leq 2T(n/2) + \text{PartitionTime}(n)$
 $= 2T(n/2) + \Theta(n)$
- ◆ $T(n) = \Theta(n \lg n)$

Recursion Tree for Best-case Partition



Average-case Partitioning

Average case: Worst cases and best cases interleavingly appear.



Recurrences – II

Recurrence Relations

- ◆ Equation or an inequality that characterizes a function by its values on smaller inputs.
- ◆ **Solution Methods** (Chapter 4)
 - » Substitution Method.
 - » Recursion-tree Method.
 - » Master Method.
- ◆ Recurrence relations **arise when we analyze the running time of iterative or recursive algorithms.**
 - » **Ex:** Divide and Conquer.

$$T(n) = \Theta(1)$$

$$\text{if } n \leq c$$

$$T(n) = a T(n/b) + D(n) + C(n)$$

$$\text{otherwise}$$

Technicalities

- ◆ We can (almost always) ignore floors and ceilings.
- ◆ Exact vs. Asymptotic functions.
 - » In algorithm analysis, both the recurrence and its solution are expressed using asymptotic notation.

» Ex: Recurrence with exact function

$$T(n) = 1 \quad \text{if } n = 1$$

$$T(n) = 2T(n/2) + n \quad \text{if } n > 1$$

Solution: $T(n) = n \lg n + n$

- Recurrence with asymptotics (BEWARE!)

$$T(n) = \Theta(1) \quad \text{if } n = 1$$

$$T(n) = 2T(n/2) + \Theta(n) \quad \text{if } n > 1$$

Solution: $T(n) = \Theta(n \lg n)$

- ◆ “With asymptotics” means we are being sloppy about the exact base case and non-recursive time – still convert to exact, though!

Substitution Method

- ♦ Guess the form of the solution, then use mathematical induction to show it correct.
 - » Substitute guessed answer for the function when the inductive hypothesis is applied to smaller values – hence, the name.
- ♦ Works well when the solution is easy to guess.
- ♦ No general way to guess the correct solution.

Example – Exact Function

Recurrence: $T(n) = 1$ if $n = 1$
 $T(n) = 2T(n/2) + n$ if $n > 1$

♦ **Guess:** $T(n) = n \lg n + n$.

♦ **Induction:**

• **Basis:** $n = 1 \Rightarrow n \lg n + n = 1 = T(n)$.

• **Hypothesis:** $T(k) = k \lg k + k$ for all $k < n$.

• **Inductive Step:** $T(n) = 2 T(n/2) + n$
 $= 2 ((n/2) \lg(n/2) + (n/2)) + n$
 $= n (\lg(n/2)) + 2n$
 $= n \lg n - n + 2n$
 $= n \lg n + n$

Example – With Asymptotics

To Solve: $T(n) = 3T(\lfloor n/3 \rfloor) + n$

♦ Guess: $T(n) = O(n \lg n)$

♦ Need to prove: $T(n) \leq cn \lg n$, for some $c > 0$.

♦ Hypothesis: $T(k) \leq ck \lg k$, for all $k < n$.

♦ Calculate:

$$\begin{aligned} T(n) &\leq 3c \lfloor n/3 \rfloor \lg \lfloor n/3 \rfloor + n \\ &\leq c n \lg (n/3) + n \\ &= c n \lg n - c n \lg 3 + n \\ &= c n \lg n - n (c \lg 3 - 1) \\ &\leq c n \lg n \end{aligned}$$

(The last step is true for $c \geq 1 / \lg 3$.)

Example – With Asymptotics

To Solve: $T(n) = 3T(\lfloor n/3 \rfloor) + n$

- ♦ To show $T(n) = \Theta(n \lg n)$, must show both upper and lower bounds, i.e., $T(n) = O(n \lg n)$ **AND** $T(n) = \Omega(n \lg n)$
- ♦ (Can you find the mistake in this derivation?)
- ♦ Show: $T(n) = \Omega(n \lg n)$
- ♦ Calculate:

$$\begin{aligned} T(n) &\geq 3c \lfloor n/3 \rfloor \lg \lfloor n/3 \rfloor + n \\ &\geq c n \lg (n/3) + n \\ &= c n \lg n - c n \lg 3 + n \\ &= c n \lg n - n (c \lg 3 - 1) \\ &\geq c n \lg n \end{aligned}$$

(The last step is true for $c \leq 1 / \lg 3$.)

Example – With Asymptotics

If $T(n) = 3T(\lfloor n/3 \rfloor) + O(n)$, as opposed to $T(n) = 3T(\lfloor n/3 \rfloor) + n$, then rewrite $T(n) \leq 3T(\lfloor n/3 \rfloor) + cn$, $c > 0$.

- ♦ To show $T(n) = O(n \lg n)$, use second constant d , different from c .
- ♦ Calculate:

$$\begin{aligned} T(n) &\leq 3d \lfloor n/3 \rfloor \lg \lfloor n/3 \rfloor + cn \\ &\leq d n \lg (n/3) + cn \\ &= d n \lg n - d n \lg 3 + cn \\ &= d n \lg n - n (d \lg 3 - c) \\ &\leq d n \lg n \end{aligned}$$

(The last step is true for $d \geq c / \lg 3$.)

It is OK for d to depend on c .

Making a Good Guess

- ♦ If a recurrence is similar to one seen before, then guess a similar solution.
 - » $T(n) = 3T(\lfloor n/3 \rfloor + 5) + n$ (Similar to $T(n) = 3T(\lfloor n/3 \rfloor) + n$)
 - When n is large, the difference between $n/3$ and $(n/3 + 5)$ is insignificant.
 - Hence, can guess $O(n \lg n)$.
- ♦ Method 2: Prove loose upper and lower bounds on the recurrence and then reduce the range of uncertainty.
 - » E.g., start with $T(n) = \Omega(n)$ & $T(n) = O(n^2)$.
 - » Then lower the upper bound and raise the lower bound.

Subtleties

- ♦ When the math doesn't quite work out in the induction, **strengthen the guess by subtracting a lower-order term.**

Example:

» **Initial guess:** $T(n) = O(n)$ for $T(n) = 3T(\lfloor n/3 \rfloor) + 4$

» **Results in:** $T(n) \leq 3c \lfloor n/3 \rfloor + 4 = c n + 4$

» **Strengthen the guess to:** $T(n) \leq c n - b$, where $b \geq 0$.

- What does it mean to strengthen?
- Though counterintuitive, it works. Why?

$$T(n) \leq 3(c \lfloor n/3 \rfloor - b) + 4 \leq c n - 3b + 4 = c n - b - (2b - 4)$$

Therefore, $T(n) \leq c n - b$, if $2b - 4 \geq 0$ or if $b \geq 2$.

(Don't forget to check the base case: here $c > b + 1$.)

Changing Variables

- ◆ Use algebraic manipulation to turn an unknown recurrence into one similar to what you have seen before.

- » Example: $T(n) = 2T(n^{1/2}) + \lg n$

- » Rename $m = \lg n$ and we have

$$T(2^m) = 2T(2^{m/2}) + m$$

- » Set $S(m) = T(2^m)$ and we have

$$S(m) = 2S(m/2) + m \Rightarrow S(m) = O(m \lg m)$$

- » Changing back from $S(m)$ to $T(n)$, we have

$$T(n) = T(2^m) = S(m) = O(m \lg m) = O(\lg n \lg \lg n)$$

Avoiding Pitfalls

- ◆ Be careful not to misuse asymptotic notation.
For example:

» We can falsely prove $T(n) = O(n)$ by guessing $T(n) \leq cn$ for $T(n) = 2T(\lfloor n/2 \rfloor) + n$

$$T(n) \leq 2c \lfloor n/2 \rfloor + n$$

$$\leq c n + n$$

$$= O(n) \Leftarrow \text{Wrong!}$$

» We are supposed to prove that $T(n) \leq c n$ for all $n > N$, according to the definition of $O(n)$.

- ◆ Remember: prove the *exact form* of inductive hypothesis.

Exercises

- ◆ Solution of $T(n) = T(\lceil n/2 \rceil) + n$ is $O(n)$
- ◆ Solution of $T(n) = 2T(\lfloor n/2 \rfloor + 17) + n$ is $O(n \lg n)$
- ◆ Solve $T(n) = 2T(n/2) + 1$
- ◆ Solve $T(n) = 2T(n^{1/2}) + 1$ by making a change of variables. Don't worry about whether values are integral.